



**Pathway  
2-3**

**Year '11.1' Art & Design**

**Autumn Term 1 up to Spring half Term of Term 2**

**Learning Intention:Title: 11.1 'Exploring 2D & 3D design'**

In this project pupils explore two dimensional and three dimensional design skills. They learn to develop processes knowledge around collage making, layering on canvases and refining work with sharpie pens and acrylic. The purpose is to develop depth of knowledge and broaden understanding of how to apply 2D and 3D design skills with purpose. They learn to work in groups and learn from each other mirroring the work environment. This Scheme of Work is split into 3 main units focus areas 1a Collage & print making 1b. Group Games design and preparing/planning a recycled Canvas 1c Recycled Packaging and producing Artwork in a Pop Art style (AQA Entry Level unit).

**Key knowledge that should be learned during this SoW**

**All**

**Most**

**Some**

**Concept:**

Starting to:

- Develop wider skills in using 2D and 3D materials
- Develop fine motor skills and improve material manipulation to develop control with hands and coordination
- Improve ability to recognise 2D and 3 D and describe what is seen- developing visual language

Improving the ability to:

- Become increasingly competent in using and selecting 2D and 3D design materials
- Develop fine motor skills and improve material control and overlapping of materials
- Develop a better understanding of materials used in 2D and 3D design and

Exploring the ability to:

- Become fluent in using and selecting 2D and 3D Design materials
- Develop fine motor skills and improve material control and overlapping of materials becoming independent with aspects of 3D making
- Name a range of materials used in 2D or 3D design and

		their other uses	evaluate use
<b>Knowledge:</b>	<p>Develop understanding of aspects the following Knowledge:</p> <ul style="list-style-type: none"> <li>• To be able to identify some new recycled materials such as plastic or plaster, metal wrapping with support</li> <li>• To improve ability to recognise differences between 2D and 3D materials</li> <li>• To develop knowledge on artists and art styles and how</li> </ul>	<p>Develop a competent understanding of a range of the following Knowledge:</p> <ul style="list-style-type: none"> <li>• To be able to understand that 2D &amp; 3D design can be made from a range of materials including recycled ones and identify several independently</li> <li>• To discuss types of 2D &amp; 3D design and Art styles they have researched</li> <li>• To be able to recognise art styles in recycled work and research the work of an Art Style (ICT Research)</li> </ul>	<p>Develop a confident understanding of a range of the following Knowledge:</p> <ul style="list-style-type: none"> <li>• To be able to identify specific qualities in materials and recycled materials used and how they could be best applied</li> <li>• To share opinions and preferences of types of 2D-3D design they have seen</li> <li>• To extend knowledge on Art styles they have seen by independently exploring aspects further (ICT or Making)</li> </ul>

<p><b>Key Skills:</b></p>	<p>Develop ability to interact with or use a range of the following skills with support:</p> <ul style="list-style-type: none"> <li>● Design a Collage and printmaking piece developing fine motor and layering skills with support</li> <li>● Develop problem solving skills learning to work with others on Games design and recycling a canvas</li> <li>● Improve ability to layer paint and 3D application skills</li> <li>● Develop art research skills using ICT</li> <li>● Produce a Art in the style of Pop Art</li> </ul>	<p>Develop a competent ability to use a range of the following skills with some support:</p> <ul style="list-style-type: none"> <li>● Design a Collage and printmaking piece developing fine motor and layering skills developing independence through the project</li> <li>● Develop problem solving skills learning to work with and lead others on Games design and recycling a canvas</li> <li>● Improve ability to layer paint and 3D application skills more independently</li> <li>● Develop art research skills using ICT independently following steps</li> <li>● Produce a Art in the style of Pop Art with little support</li> </ul>	<p>:Develop a confident ability to use a range of the following skills independently:</p> <ul style="list-style-type: none"> <li>● Design a Collage and printmaking piece developing fine motor and layering skills mostly independently</li> <li>● Develop problem solving skills leading others and sharing opinions in Games design and recycling a canvas</li> <li>● Improve ability to layer paint and 3D application skills exploring new methods independently</li> <li>● Develop art research skills using ICT independently following steps and adding personal viewpoints or perspectives</li> <li>● Produce a Art in the style of Pop Art without support</li> </ul>
<p><b>Language and/or communication skills:</b></p>	<p>To start to use subject related language with some accuracy:</p> <p>Theme: Printmaking Recycling Pop Art</p> <p>Skill: glueing Sketching</p> <p>Materials: Newspaper gloves Mask</p>	<p>To use subject related language with increased regularity and accuracy:</p> <p>Theme: Collage Recycling</p> <p>Skill: Layering</p> <p>Materials: Newspaper Spray paint</p>	<p>To explore subject related language with confidence and fluency::</p> <p>Theme: Canvas Design Layering Monochrome</p> <p>Skill: Attaching</p> <p>Materials: Plaster</p>

<p><b>Curricular Links</b></p>	<p>Art developing basic 2D and 3d making skills links to all art SoW</p> <p>SMSC/PSHCE- cultural pattern research, Social group work activities/challenges. Healthy choices regarding drinks and the moral considerations of the advertising industry and how they impact consumer choices.</p> <p>Spiral Learning linking to:</p> <p>Year 8 Art 'Buildings, shapes and Architecture-Exploring the outside world and making sculpture reliefs</p> <p>Year 10.2 Art 'Hard &amp; Soft Sculptures' Making food sculptures, Pop Art and developing use of tools and materials</p> <p>Links to PSHCE and Life skills- Learning to work together and taking care of the environment/recycling</p> <p>Year 8-Art and Drama- 'Puppets, Props &amp; Stunts' -Making a press mould plaster</p> <p>Year 11 'Going on Journeys' Installation 3D Art</p>		

## Talking points

Pupils should be encouraged to discuss 3D design they see in the community, and talk about the art they see around them in the world. Point out designs differences in products/objects we buy. Pupils should also be encouraged to develop fine motor skills at home-opening jars, turning keys in locks, turning door handles, opening delivery boxes.

Link to the Design Museum

<https://designmuseum.org/>

## Implementation

**key Elements:** Pupils learn to explore 2-D and 3D making skills **Improving knowledge core elements in drawing, printmaking and 3d making**

- Collage Design
- Group work Design
- Pop Art AQA Unit- Recycled Packaging Design

**Learning Through key elements of project development:**. Developing Knowledge of how designers plan and prepare materials. Exploring how to work together when designing and incorporating recycled materials into work.

- The first part of the unit focuses on how to manipulate fine materials and develop more precise fine Motor skills in collage making as well as develop understanding or how to layer designs and work well with others
- The second half of the unit Pop Art and Recycling develops pupils' ability to explore reuse items for a new purpose teaching how to manipulate and refine materials.
- Scaffolding and Extension work is used to support pupil needs provided by the Teacher
- Assessment: Based on the pupils ability to complete AQA criteria and checklists on development work to help them meet accreditation
- Assessment pupils ability to complete set tasks and Key words
- Assessment: AQA Unit Producing Pop Art style Artwork

## Impact

### Core Outcomes:

1. Collage & Printmaking piece based- objects/ characters or buildings
2. Assessment of Key words and pupils review of what to develop
3. Group work Games Design
4. Explore layering skills on a recycled canvas
5. Assessment pupils ability to complete set tasks and keywords
6. 2D & 3D design skills plaster spray painted Maquette with logo
7. Assessment: AQA Unit Producing Pop Art style Artwork

### Wider Impact:

- To improve fine motor skills to help with general life skills, using and manipulating materials

- Career Links-To improve enjoyment of the visual world we live in and start to recognise design exists in the design of objects we use everyday, such as items we buy/household objects.
- Career Links- to improve knowledge of 2D/3D design professional practice and a variety of design styles or working
- Career Links- Improve understanding of skills needed for different types of design
- Life Skills- To be more aware of manipulation of advertising and tasking care of the environment/recycling