



Pathway 2-3

Year '8' Art & Drama

Term '1,2 or 3 -Carousel'

Learning Intention: 'Puppets, Props and Stunts'

The purpose of this project is to develop process making, peer interaction and decision making skills. In the first half of the project pupils explore 3D making. They decide if they want to make a 3D puppet or a prop. They research characters to develop their own ideas and follow step by step demonstrations showing them how to create the shape of their Puppet or Prop out of newspaper/Paper Mache. Pupils build confidence and resilience through exploring a variety of new materials and making processes. They study a range of characters and Learn about stunts and body movement. Pupils learn to explore paint application processes for 3D prop design and develop their knowledge of Collage and movement in Art looking at the figures and abstract patterns by Matisse. They learn about body movement in Tai Chi and the wellbeing/mental health benefits of this type of activity. Pupils also learn about Roy Lichtenstein's Pop Art explosions and develop their acting skills through discussing comics, creatively exploring actions and reactions and learn to make sound effects using their Props or Puppets as a vessel for expression.

Key knowledge that should be learned during this SoW

All

Most

Some

Concept:

An introduction to:

- Pupils gain skills and understanding of how 3d Puppets or Props, sounds and movement can be used to create Art and Drama
- To develop pupils confidence in trying some methods of interacting with peers through sharing ideas, body

Improving the ability to:

- Pupils start to explore how 3d Puppets or Props, sounds and movement and actions can be used with purpose to create Art and Drama
- To improve pupils confidence in trying a range of methods of interacting with peers through role playing actions

Exploring the ability to:

- Pupils explore with intent how 3d Puppets or Props, sounds and movement, actions and reactions can be used with purpose to develop Art and Drama
- To develop pupils independence in exploring methods of interacting with

	<p>movement and artwork</p> <ul style="list-style-type: none"> ● Use Puppets, props or artwork to develop imagination and the ability to create some new ideas 	<p>or reactions and sharing of artwork.</p> <ul style="list-style-type: none"> ● Use Puppets, props or artwork to improve imagination and the ability to create and link ideas 	<p>peers through purposeful role playing actions and reactions and sharing of artwork</p> <ul style="list-style-type: none"> ● Use Puppet, prop or artwork to explore imagination and the ability to create clear links between a range of ideas.
<p>Knowledge:</p>	<p>Develop understanding of aspects the following Knowledge:</p> <ul style="list-style-type: none"> ● Developing knowledge of how to apply materials to create the basic 3D shape for a paper based Puppet or prop ● Build knowledge of materials, and sounds they make ● Develop knowledge of descriptive language related to basic features and body movement ● Start to recognise how actions and reactions can be different ● Build knowledge of sound language and that it can be used to create drama ● Identify some shapes and colours in the work of Matisse/Roy Lichtenstein and how the work makes 	<p>Develop a competent understanding of a range of the following Knowledge:</p> <ul style="list-style-type: none"> ● Improving knowledge of how to make and attach 3D aspects to create shape for a paper based puppet of prop ● Improve knowledge of materials, and sounds they make ● Develop knowledge of descriptive language related to a range of features and body movement ● To improve ability to identify actions from reactions ● To develop knowledge of how sounds effects start to experiment with how they can be used in drama ● Identify shapes and 	<p>Develop a confident understanding of a range of the following Knowledge:</p> <ul style="list-style-type: none"> ● Improving knowledge of how to make 3D aspects to create clear relief shapes and form for a paper based puppet or prop ● Expand knowledge of materials, and sounds they make ● Build a broad vocabulary and knowledge of descriptive language related to a broad range of features and body parts ● Build the ability to identify key differences in actions and reactions ● To develop knowledge of onomatopoeia words and how sound effects can be effectively applied to actions and reactions in

	<p>pupils feel</p> <ul style="list-style-type: none"> ● Identify health and safety with support 	<p>movement and colours in work by Matisse/Roy Lichtenstien and how the work makes pupils feel</p> <ul style="list-style-type: none"> ● Identify health and safety in Stunt work and make links to health and safety in. School 	<p>drama</p> <ul style="list-style-type: none"> ● Identify a range of shapes, movement and colours in work by Matisse/Roy Lichtenstein and how the work makes pupils feel ● Identify health and safety in Stunt work and make links to health and safety in. School or wider community
<p>Key Skills:</p>	<p>Develop ability to interact with or use a range of the following skills with support:</p> <ul style="list-style-type: none"> ● Develop fine motor skills and ability to create 3D paper based Puppets or Props using a sphere as a starting point ● Developing ability to interpret and make sound effects ● Try body movement roleplay actions with others ● Explore and apply movement in charcoal/pastel drawing, collage and body actions ● Learn to create comic style storyboards drawn or through photography with support 	<p>To develop observation skills and understand texture with some support, guidance or prompting</p> <ul style="list-style-type: none"> ● Develop more refined fine motor skills and ability to create 3D paper based Puppets or Props in paper with clearer details and greater independence adding detailing to a sphere shape ● Improve ability to interpret and make sound effects ● Use body actions or reactions in group role play ● Develop and apply more definite movement-actions or reactions in charcoal/Pastel drawing, collage and body movement ● Learn to create comic style 	<p>To develop observation skills and understand texture mostly independently</p> <ul style="list-style-type: none"> ● To enhance fine motor skills and the ability to create 3D form adding 3D features onto paper based Puppets or Props in paper with clearer detailing, creating feature shapes to add to a sphere. ● Improve ability to interpret and make sound effects ● Use body action and reactions in group roleplay ● Develop and apply purposeful movement, actions and reactions actions in charcoal/pastel drawing, collage and body movement ● Learn to create comic style

		storyboards drawn or through photography with occasional support	storyboards drawn or through photography mostly independently
Language and/or communication skills:	<p>To start to use subject related language with some accuracy:</p> <p>Drama:Character, name and basic descriptive words to describe characters look and shape</p> <p>Shapes Circle Tear scrunch Line</p> <p>Movement</p> <p>Puppet or Prop</p> <p>Bend Lean</p> <p>Basic Sound words i.e. Bang, Clap, Tap etc..</p>	<p>To use subject related language with increased regularity and accuracy:</p> <p>Drama:Character, name and a range of descriptive words to describe characters look and shape</p> <p>Sphere Features Simple Lines</p> <p>Actions Stunts</p> <p>Puppet and prop</p> <p>Point Turn Twist</p> <p>Sound effects</p>	<p>To explore subject related language with confidence and fluency:</p> <p>Drama:Character, name and a range of specific descriptive words to describe characters look and 3D shape</p> <p>Detail 3D shape Zig Zan and Straight Lines</p> <p>Reactions</p> <p>Puppetry Collage</p> <p>Clamber Crouch</p> <p>Onomatopoeia words</p>
Curricular Links	<p>SMSC/PSHCE- personal and social development linked to understanding others and developing respect for others, personal space. Develop understanding of health and safety when working with others and within their local community</p> <p>Links to Science and the human body and movement</p>		

Links to PE body movements and Marshal Arts

English Developing interest in stories characters and reading

Art developing basic painting and 3d making skills

Spiral Learning linking to Year 7 Art and Drama -SoW 'Tell me a Story' Developing knowledge of characters

Year 9 Art and Drama SoW 'Exploring roles-Victims Villains and Heroes' Developing knowledge of character roles.

Talking points

Pupils can be supported to develop wider understanding of peoples personal space when out in the community, they can start to improve their knowledge of how to judge safe and less safe activities but should also be encouraged to do interactive activities such as Zip lining, using swings etc.. that involve appropriate risk taking so that they can build their confidence in trying new experiences.

Relevant links:

Ministry of silly walks london street app game <https://www.thesillywalk.com/>

Tai chi for kids in West London <https://www.tsunami-martial-arts.com/west-london.html>

What to do with kids in West London <https://www.dayoutwiththekids.co.uk/things-to-do/south-east-and-london/greater-london/west-london>

Implementation

Historical and contextual understanding :Pupils are introduced to Props and puppets and how movement can be explored in both Art and Drama

- Learning about the history of Puppets and prop Design
- Develop understanding of the health and safety aspects linked to Stunts in Film
- Developing understanding of how movement is shown in the work of Matisse
- Developing understanding of Pop Art and how Roy Lichtenstein's work links to comics and sound words

Learning Through creating shape and line based outcomes and exploring sound and movement both physically and visually:

- In the first half of the project pupils explore puppets and props and improve their ability to make basic sphere shapes using recycled materials and explore characters, sound effects and

their likes and dislikes

- In the second half of the project pupils develop their knowledge of stunts, movement and sound
 - Pupils are supported through differentiated outcome expectations gently guiding them to become more confident in exploring new activities. Scaffolded worksheets and differentiated extension work is provided when needed.
- Assessment: Pupils are assessed in an ongoing review cycle of teacher review of confidence and engagement in learning, on their understanding of keywords and on their ability to review their learning for the project

Impact

Core Outcomes:

1. Make a 3D Puppet or prop-recycled paper and tissue paper and Next step Assessment
2. Create Sound effects listening to or responding to others
3. Learn to draw body movement in charcoal or pastel
4. Improve performance confidence through creating sound effects or movement roleplay
5. Create movement collage in response to a famous artist-Matisse or sound related Art in response to Roy Lichtenstein
6. keywords + action challenge recap on project knowledge and skills Recap

Wider Impact:

- Life skills develop resilience-Understanding of health and safety working with others and in their environment.
- Career links-Pupils learn to design Puppets or Props and learn about stunts develop understanding that these are employed professions
- Life skills-Helps pupils overcome boundaries in everyday life and help them build confidence to explore the wider world in which they live and understand new people they meet.
- Pupils are encouraged to explore their senses and imagination through working with each other, material touch and making skills
- Career Links/life skills-Developing resilience in new environments and using new materials helps prepare pupils for the outside world and the experiences they will encounter once they leave school.

