



Year 11

Pathway 2/3/4

Computing - Term 1

Learning Intention: Subject Area: Computing

Project Titles:

- Scratch (units 3&4)
- Using PowerPoint
- Excel - Data Entry

This unit provides students with the opportunity to further develop computer skills in using different software to give them a solid foundation to build future knowledge on.

Students work towards engaging in design, on tasks that span more than just 'day to day', and are beginning to strategically plan their own task execution towards the completion of the overall project/s.

Students will work through the unit completing focused activities independently and collaboratively when: using Scratch is used to easily create animations, games, and providing a stepping stone to the more advanced world of computer programming. Along with inputting data and the use of formulas in Excel, to effectively applying creative effects in PowerPoint to enhance a presentation.

Key knowledge that should be learned during this SoW

All (Pathway 2)

Most (Pathway 3)

Some (Pathway 4)

Concept:

Knowledge:	•	•	•
Key Skills:	•	•	•
Language and/or communication skills:			
Curricular Links	<p>Links to other learning within the subject are:</p> <p>English- Using the internet to effectively research a topic area and record this information in own words.</p> <p>PSHCE- Knowing what to do if something they see online is inappropriate and having the confidence to report this to an adult.</p>		